

South Lyon Junior League

Articles and Rules



2024

(updated 3/13/2024)

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2024

SOUTH LYON JUNIOR LEAGUE BASEBALL/SOFTBALL PROGRAM

ARTICLES

ARTICLE I - NAME

The name by which this organization shall be known is the South Lyon Junior League Baseball/Softball Program. The principal office of this organization is to be in the City of South Lyon, County of Oakland, and State of Michigan.

ARTICLE II - PURPOSE

The purpose of this organization is to provide supervised recreational baseball and softball games for all boys and girls within the South Lyon School District who are desirous of participating, regardless of race, creed, color or national origin. The ages of the boys and girls will range from 4 years old through:

Boys - 19 years old (cannot have reached the age of 20 by May 1st)

Girls - 14 years old (cannot have reached the age of 15 by January 1st)

ARTICLE III – GOAL

Through leadership and example, it is our goal that our young athletes derive whatever enjoyment and benefits possible because of participating.

We appeal to the coaches, players, parents and spectators to lead the way by always operating from the guidelines of fairness, and by exercising the virtues of reasonableness and restraint. It is our hope that through such positive influence from our adults, each youthful participant will derive and achieve a respectable self-image.

ARTICLE IV – INDEMNIFICATION

South Lyon Junior League shall indemnify a volunteer director, volunteer officer, member, any other volunteer, or employee for acts or omissions if the person acted in good faith and in a manner the person reasonably believed to be in, or not opposed to, the best interests of the league or members, and, with respect to any criminal action or proceeding, if the person had no reasonable cause to believe that conduct was unlawful.

ARTICLE V – MEMBERSHIP

- A. All boys and girls who:
 - 1. Have properly registered with the South Lyon Junior League.
 - 2. Have paid their fees (except for hardship cases to be determined by the Board).
 - 3. Have met the age requirements.
 - 4. 75% of each SLJL Team paying players must meet the residency requirements of the South Lyon School District (Parent or legal guardian must be a resident of the South Lyon School District) and 25% of each SLJL Team paying players may reside outside of the South Lyon School District
 - i. EXCEPTION: At the discretion of the Board of Directors, teams from other communities may be invited to participate in our program.
- B. All parents or legal guardians of the above boys and girls.
- C. All registered coaches and managers.
- D. All members of the Board of Directors, Rules Committee, and appointed Committee members.

ARTICLE VI – GOVERNMENT

The membership shall delegate all powers concerning decision making, policy making, and management to the Board of Directors or Committees as delegated by the Board of Directors, when and as deemed necessary.

Any adult member (18 years or older) is eligible to hold an elected and / or appointed position in this organization. All elected / appointed members are eligible to vote at board meetings provided they attend a minimum of 50% of scheduled meetings, starting with the opening meeting.

All elected officers are eligible for re-election.

SPECIAL NOTE: The Board of Directors shall work in cooperation with the South Lyon Community_____ Education Department. All decisions directly or indirectly requiring the disbursement of funds will require the approval of the Board of Directors.

ARTICLE VII - MEETINGS

- A. All meetings are open to the public.
- B. Annual membership meetings. The annual meeting of active members shall be held before the start of the season of each year.
 - 1. Agenda for annual meeting
 - a. Call to order
 - b. Reading of minutes of last meeting
 - c. Reports from President, Treasurer, Committee Chairpersons (if required)
 - d. Announcement of selected and approved coaches
 - e. Other business
 - f. Adjournment
- C. Special Meetings
 - 1. Other meetings, such as coaches' meetings, player draft, etc., can be called by the President. The means to notify expected participants and elapsed time for notification prior to such meetings shall be dictated by individual circumstances and decided by the President.
NOTE: The President and/or Vice-President must be present at all special meetings.
 - 2. Written proxy votes shall be allowed by Board members for special meetings.
 - 3. Trustees will be elected no later than March 1st of each year.
- D. Committee meetings will be called for by the chairperson whenever and as often as deemed necessary to execute the responsibilities of said committee. A report of each meeting will be submitted in writing or orally by the committee representative to the Board of Directors. Committee meetings can also be called by the President and/or a Director of the South Lyon Junior League.
- E. General Election
 - 1. To be held before the end of the fiscal year to elect President, Vice-President, Treasurer, and Secretary. Officers will take office effective Jan1 of New Year. NOTE: Nominations to be open to the floor.
 - 2. Voting for officers will be done by the Board of Directors.

ARTICLE VIII - BOARD OF DIRECTORS

- A. A meeting of the Board of Directors may be called at any time by the President or upon request of at least three members of the Board. The Board will consist of five elected officers and one trustee from each division plus all committee chairpersons, umpire-in-chief, and past league presidents.
- B. A quorum shall consist of at least five Board members present to conduct business. No proxy votes allowed, unless Article VII C (2) applies.
- C. Members shall not use the League or their position in an attempt to influence legislation, or participation to any extent in a political campaign for or against any candidate for public office.
- D. To establish all policies with respect to this organization, which shall be binding to all members.
- E. To set up agendas of all work to be completed prior to the start of the Baseball/Softball programs for the following spring.
- F. Shall decide all matters pertaining to fund raising programs, acceptance of donations, and the use of these funds. However, it shall only approve the use of these funds in such a way that will directly benefit the South Lyon Junior League programs without favoritism to any individual team. No sponsorship can be given to any team without board approval (except for travel teams).
- G. Shall place all income in a common treasury. All checks, drafts, and orders for payment of money shall be signed in the name of the league by the Treasurer or the President. All expenses over \$500.00 shall get Board Approval prior to payment.
- H. No money will be paid to a member for services rendered to the SLJL. EXCEPTIONS:
 - 1. Umpires
 - 2. Field Maintenance
 - 3. Approval by the majority vote of the Board members present at the Board meeting.
- I. To select and approve all coaches and co-coaches.
- J. Shall have the authority to suspend any member whose conduct is considered detrimental to the best interests of the league.
- K. To establish an Equipment and Uniform Committee.
- L. To appoint by vote new members of the board to fill vacancies for the remainder of the term year.
- M. In the event of dissolution, all assets, real and personal, shall be distributed to such organizations as are qualified as tax exempt under section 501(c) 3 of the Internal Revenue Code or the corresponding conditions of future United States Internal Revenue Law. N. Shall assume all Rules Committee functions.
 - 1. Shall assemble and review all recommended or suggested rule changes, additions, or deletions requested by the members of this organization, and submit those changes, additions, or deletions approved by the Rules Committee, in writing, to the President for action by the Board of Directors at their meeting.
 - 2. Shall review all protests submitted in accordance with the procedures set forth under General Rules for protests. Minimum of five members shall be present.
 - a. Shall advise protesting coaches as to whether committee will hold protest meeting hearings. If not, why not. If yes, the committee shall contact both coaches, the umpires, and the President, and advise them of the time and place of the meeting at least 24 hours prior to the meeting.
 - b. The Committee shall seek the facts in each case by questioning the protesting coach, opposing coach, and umpire-in-chief or umpires independently while the others are absent from the room. The Committee shall then discuss the information at hand, review the information against specific South Lyon Junior League rules or the "Official Baseball/Softball Rules," whichever applies, and vote as to whether to uphold the protest.
 - c. The Committee shall then call both coaches and umpires or umpire-in-chief back into the meeting room. The chairperson will then advise them of the Committee's decision and give the reasons for the same. THE COMMITTEE'S DECISION WILL BE FINAL.

ARTICLE IX - OFFICERS AND THEIR DUTIES

- A. President
 - 1. Call Board and Special meetings, act as chairperson, and prepare an agenda for them.
 - 2. Appoint chairpersons for Committee.
 - 3. Appoint Umpire-in-Chief.
 - 4. Act as Chief Executive Officer of the program.

5. Attend all protest review meetings or designate the Vice-President as substitute.
- B. Vice-President
 1. Assist the President in the performance of his duties.
 2. Act as President in the absence of the President.
- C. Secretary
 1. Keep minutes of the Board meetings and annual membership meetings.
 2. Handle all correspondence of the Board of Directors in conjunction with the Community Education Office.
 3. In conjunction with the Community Education Office, effect the production and mailing of all notices, bulletins, etc., to members.
 4. Maintain a membership list.
 5. Maintain Matt Douglas & Abby Dolan award.
- D. Treasurer
 1. Keep records of past and present SLJL business documents and templates such as Articles, Advertisements, Fliers, Registration Forms, Letterhead, Logos, and Calendars.
 2. Act as custodian of all organization funds.
 3. Keep record of assets, liabilities, income and disbursements. Report the same to the Board at all of their regular monthly meetings.
 4. Acknowledge all contributions.
 5. Publish an annual Financial Statement.

ARTICLE X - TRUSTEES

- A. Attend all Board meetings.
- B. Act as liaison between their division and the Board.
- C. Promote at a division level the ideas and wishes of the Board of Directors to the best of their ability.
- D. Serve on various committees.
- E. Ensures that all players in their division go through proper registration procedures.
- F. Maintain division standings throughout the season.
- G. Uniform distribution.
- H. Shall reschedule incomplete games with the field scheduler.

ARTICLE XI – COACHES

- A. The coaches shall:
 1. Be at least eighteen (18) years of age.
 2. Voluntary.
 3. Meet Board approval and attend all scheduled coaches' meetings, the player draft, and clinics (See Article XII - Coach Selection Procedure)
- B. The coach shall be responsible for the selection of their assistants from a SLJL approved coaches listing. Assistants must attend Coaches Meetings before each season. C. There shall be a Coaches Meeting prior to both Spring and Fall season. D. The coach shall be responsible for the actions of their team on the field.
- E. The coach shall be responsible for the selection of members of their team in accordance with selection or drafting procedures set down by the Rules Committee.
- F. The coach shall discourage harassment of members on their team, the opposing team, and the umpire by the fans. Since the fans will usually take their lead from the actions of the coaches, the coaches shall practice restraint and composure. Set the example for your team to follow.
- G. The winning coach of a game will be responsible for reporting the game score to the Trustee on the same night of the game for all competitive divisions.
- H. The coaches of an incomplete game shall notify the trustee of such to begin the rescheduling process.

ARTICLE XII - COACH SELECTION PROCEDURE

- A. All coaches will be reviewed and approved by the Board of Directors.
- B. Selections for each division will be made upon approval by the Board of Directors in the order indicated below.
 - a. 1st Choice - returning to same division
 - b. 2nd Choice - moving to a different division

- c. 3rd Choice - returning to the league after an absence
- d. 4th Choice - new to the league
- C. Selections must be made at least one week prior to the draft.

ARTICLE XIII - UMPIRES

- A. Announce Head Umpire at pre-game meeting with coaches.
- B. The plate umpire can only overrule the other umpire(s) on rule interpretations. He or she CANNOT OVERRULE A JUDGMENT CALL.
- C. No umpire shall work a game in which a relative is in participation unless permission is granted by the Umpire-in-Chief.
- D. At the discretion of the umpire, any act of unsportsmanlike-like conduct by any player, coach, or other participant, will result in automatic ejection from the game. A Board Review will result from a coach being ejected from all games that day.
NOTE: Unsportsmanlike-like conduct shall be construed to be any deliberate act that endangers the safety of another person and/or is detrimental to the game. The following are examples (but not limited to) of unsportsmanlike-like conduct:
 - 1. FIGHTING (verbal or physical)
 - 2. DELIBERATE COLLISION OR TRIPPING OF AN OPPONENT
 - 3. SWEARING OR ABUSIVE LANGUAGE.
- E. Plate umpires must wear face, chest, and shinguard protection.
- F. The umpire and the two head coaches will decide by majority vote whether to suspend play due to non-safety related issues. Umpires have sole discretion to suspend games due to safety related issues, including but not limited to darkness, hazardous weather, etc.

ARTICLE XIV - DRAFT RULES FOR ALL DIVISIONS (EXCEPT TRAVEL)

- A. The draft will be completed by May 1st, unless changed by the Board of Directors.
- B. Only registered players that meet the age requirement for the division can be drafted. Players who do not wish to be on a specific coach's team, must state the reason why in writing to the Board at the time of registration.
- C. ONLY the coach and one assistant coach per team may participate in the draft.
NOTE: No one under the age of 18 allowed at the draft.
- D. Numbers will be drawn to determine the team draft order.
- E. Team draft order will be followed during every round. All teams will have an equal number of players at the end of each draft round. The coach and up to 2 assistant coaches must select their son's or daughter's during the 1st, 2nd, & 3rd round (without exceeding three players at the end of the third round).
- F. After all the teams have 3 players, the remaining players will be divided in groups by age and will be drafted in team draft order.
- G. H. No trading of players will be allowed!
- I. When a player registers after the draft is held, they are to be placed into the appropriate division by next team draft pick order.

Note: Siblings will be placed on the same team within a division (providing they meet the division age requirements). All other player requests must be mutually agreeable to all head coaches. If not, draft pick order takes precedence.

ARTICLE XV - REFUND POLICY

- A. House Baseball and Softball:
 - 1. \$20.00 Administration Fee will be assessed for any player that drops once the registration process is complete and prior to first practice.
 - 2. There will be no refund issued after the Draft for any player that drops out of the SLJL program.
- B. Travel Baseball and Softball:
 - 1. Initial registration fee will be assessed for any player that drops once the team is complete.
 - 2. There will be no refund issued after January 1.

ARTICLE XVI - FISCAL YEAR

The fiscal year of the South Lyon Junior League will commence on January 1 and end on December 31 of each year.

GENERAL RULES

RULE I - ELIGIBILITY

- A. If a player is proven ineligible, whether intentional or not, necessary action will be taken by the Board of Directors up to and including suspension.
- B. All players must be amateurs of good standing.
- C. A player of eligible age at the beginning of the regular season must finish the season in the house league in which he or she started.
- D. Request for team transfer:
 - In order for a request for transfer to become effective in a league, the following two conditions must be met:
 - 1. Request must be submitted in writing to the Board of Directors by his or her parent or legal guardian.
 - 2. Final approval must be ruled on by the Board of Directors.

RULE II - SCHEDULES

- A. Player draft will be completed by May 1st. By-laws, rules, and schedules will be distributed through coaches and via website/social media.
- B. The President, Vice-President, or other designated league personnel will make the decision to postpone games prior to the game starting time.
- C. Rained out games will be rescheduled depending on the availability of fields and umpires.
- D. Any incomplete game that is rescheduled will be resumed from the point of game interruption. If less than 2 innings have been played, then the game will be replayed in its entirety.
- E. Any Rained-Out Playoff or Championship Game will resume from the point of game interruption.
- F. League standings shall be determined by total number of points obtained during the season based on wins - 2 points, ties - 1 point, losses - 0 points. In case of point tie at the end of the season, head to head will be used as a tie breaker. In the event, there is still a tie after head to head determination, then total runs against for season, followed by total runs for season.

RULES III - EQUIPMENT AND UNIFORMS

- A. All players must be dressed in the uniform issued to them. Shirts must be tucked in pants and hats must be worn. No metal cleats, street shoes, thongs, sandals or boots are allowed.
- B. Every batter must wear a helmet. If the batter enters the batter's box without wearing a helmet, he or she will be sent back to get one and will not be called out.
- C. Base runners must wear helmets at all times. In the event a helmet is lost while running to a base, the base runner will be awarded the base or bases he/she is attempting, providing he/she makes that base. While the game is in progress, if a base runner intentionally removes his/her helmet, that runner will be called out.
- D. No glove deemed "distracting" by the umpires can be used by the pitcher, and a first baseman's glove can only be used at first base. EXCEPTION: All softball divisions.
- E. All bat handles, including wooden bats, must have friction tape or non-slip surface.
- F. All boys must wear a cup to be allowed to play.
- G. All catchers will wear catcher's helmet, mask, chest and leg protectors, and will use a glove.
- H. No advertising to be placed on uniforms.
- I. All batters & base runners in BCP, Kaline, and all softball divisions will wear approved helmets with facemasks.
- J. All divisions of softball must have pitchers wear a face mask when pitching.

RULE IV - GROUND RULES FOR HOUSE GAMES ONLY

- A. The South Lyon Junior League shall be governed and adhere to the rules and regulations set forth in the most current edition of the "Official Baseball Rules" of the "MHSA (NFHS)" or the "Official Fast Pitch Playing Rules and By-laws" written by the "USSSA" except where superseded _____ by specific South Lyon Junior League Baseball/Softball rules.
- B. Prior to the start of the game:
 - 1. The head umpire and coaches shall review the ground rules. The umpire has the final authority in any disagreement on the ground rules.
 - 2. A team lineup must be exchanged between the scorekeepers including player names and numbers.
Home Team Scorebook is Official Scorebook.

- C. Game time limits will be as stated in each division rules.
- D. A regulation game is four innings or time limit. The score of a suspended, regulation game that has met the four inning requirement shall be the score at the end of the last complete inning, unless the home team has gone ahead of the visiting team in the incomplete inning. In this case, the score shall be that of the incomplete inning. Games can end in ties. Results of games suspended due to fan/player/coach behavior will be determined by the board.
- E. The umpire and the two head coaches will decide by majority vote whether to suspend play due to non-safety related issues. Umpires have sole discretion to suspend games due to safety related issues, including but not limited to darkness, hazardous weather, etc.
- F. If lightning or thunder exists, the playing area will be immediately vacated for a minimum of 30 minutes from the most recent occurrence. This is a South Lyon Schools Policy.
- G. Teams must field at least the specified minimum number of players and no more than the maximum within ten minutes after the game starting time or forfeit the game. (Ref. Table I or II).
- H. Teams can add a maximum of 3 players from within their division as replacements for a shortage of players so long as these players are not scheduled to play at the same time. They must wear their original team uniforms and can play any position other than pitcher or catcher and bat last in the order. This rule only applies **for the REGULAR SEASON not PLAYOFFS** when a team is short the 9 or 10 players needed to field a complete team.
- I. Free substitution shall be permitted for defensive positions.
- J. Any division with ten field players must play the 10th player in one of four outfield positions: L (left field), LC (left center field), RC (right center field), and R (right field).
- K. Any pitcher infraction of the maximum number of outs indicated or rest rules will result in forfeiture of that game or games. (Ref. Table I or II)
- L. A maximum of five warm-up pitches between innings.
- M. All pitchers warming up will either be behind the team bench or far enough down the foul line as not to interfere with the game.
- N. Throwing of the bat will not be tolerated. A team will be given one warning by the umpire, thereafter, a thrown bat means the batter will be called out.
- O. The runner will be automatically called out if he/she initiates significant contact with a defensive player without attempting to slide. This is a judgement call by the umpire.
- P. Base running to and one additional base is allowed on an overthrown ball that travels out of bounds or strikes any object foreign to the playing field. If the overthrow doesn't leave the playing area, the ball remains live.
- Q. Before a coach enters the field of play, he/she must have called "time out" and have the umpire acknowledge him/her. If the coach does not comply with this rule, he/she shall receive ONE warning from the umpire. After such warning, he/she shall be ejected from the game, and if he/she does not leave, the game will be forfeited.
- R. Any coach shall be allowed only two trips per inning, per pitcher, to the mound. On the second trip, the pitcher must be removed.
EXCEPTION: In the case of obvious injury.
- S. All appeals should be directed to head umpire.
- T. Each team will supply a new game ball. Home team is listed second on game schedule and is to sit on the third base side.
- U. Coaches must present opposing coach a line up, including first initial and last name, number, and place in the batting order.
- V. Batters who wish to warm up in the on-deck area, may do so only when wearing a helmet and in position that is inside the playing field at a safe distance behind the current batter.
- W. When an Orange / White safety 1st base is used, the runner must use the orange base when running through the base while the defensive player must use the white base. The runner must use the white base for standing or tagging up. This is designed to reduce the chance of a collision between the runner and the first baseman. Runner is ruled out if he/she does not use orange base and there is a collision.
- X. Fielders without possession of the ball will not be allowed to deny access to the base that a runner is attempting to achieve. For violation, runner will be awarded base.
- Y. Metal spikes are NOT allowed in any of the divisions except Koufax.
- Z. All Star Games for all divisions will play 7 innings or 2.0-hour time limit. Hard stop at 2.0-hours.

RULE V - FIELD CONDUCT

- A. No tobacco or vaping products may be used on or around the playing field. This rule applies to all players, coaches, and umpires.
- B. No alcoholic beverages are allowed at any time by team players, coaches, umpires or spectators.
- C. No coach or player can sit or stand behind the backstop.
- D. All team members, including coaches, must remain in their dugout. No walking around.
- E. At no time are the umpires to be verbally abused by spectators, coaches, or players. Umpires have the right to expel the violators from the ball game or playing area or grounds as well as suspend/abandon a game if the violators do not leave promptly.
- F. At the discretion of the umpire or any present SLJL board member (not participating in the game), any act of unsportsmanlike-like conduct by any player, coach, or other participant, will result in automatic ejection from the game. A Board review will result from a coach being ejected from the game.
NOTE: Unsportsmanlike-like conduct shall be construed to be any deliberate act that endangers the safety of another person and/or is detrimental to the game. The following are examples (but not limited to) of unsportsmanlike-like conduct:
 - 1. Fighting (verbal or physical)
 - 2. Deliberate collision or tripping of an opponent
 - 3. Swearing or abusive language.
- G. If a coach is ejected from a game, a minimum of a one game suspension and SLJL Board review will follow. If there is a second ejection of the same person during the season, they will be removed as coach immediately. A coach, parents, or spectator can be ejected from a game. An umpire's authority starts upon his/her arrival to the field and surrounding area and finishes upon his/her departure from the field and surrounding area. If ejected, the coach or parent must leave the field immediately. This means out of sight and sound of the playing field or to the parking lot, whichever is furthest from the playing field.

RULE VI - PROTESTS

- A. No protests will be accepted on a judgment call, only rule interpretations.
- B. When protesting a game, only the coach can protest and must tell the head umpire of his intention to protest (see rulebook). It must be clearly marked in the official scorebook which rule was violated.
- C. The protest must be written and handed in within 48 hours to the President of the League along with a \$25 protest fee (checks made out to South Lyon Junior League). No phoned-in protests will be allowed. If the protesting coach wants a reply, that must be stated. A copy of the protest must also be given to the opposing coach by the protesting coach. The \$25 protest fee will be refunded if the protesting coach wins the protest. The \$25 protest fee will be deposited into the common treasury of the South Lyon Junior League if the protesting coach loses the protest. D. The protest must be heard within 14 days after the President receives it.
- E. The Board will rule on the protest according to the procedure listed under Article VIII, Board of Directors, Paragraph N, Line 2.

CO-ED INSTRUCTIONAL T-BALL

PLAYING RULES

1. **Player & Age** – This is a 4 & 5-year-old co-ed division.
2. **Score & Standings** - No Game scores or division standings will be kept.
3. **Base Distance** - There will be 50 feet between bases.
4. **Pitching Distance** - The pitching slab shall be 40 feet from home plate.
5. **Game Length** – 1-hour time limit on each game. Field must be vacated after 1 hour from scheduled start time.
6. **Weather**- The umpire and the two head coaches will decide by majority vote whether to suspend play due to inclement weather or darkness. If lightning or thunder exists, the playing area will be immediately vacated for a minimum of 30 minutes from the most recent occurrence. This is a South Lyon Schools Policy.
7. **Number of Coaches** – One Head coach and Three Assistant Coaches are allowed in T-Ball Division.
8. **Number of Players** – An attempt to limit the number of players to team roster should be 10-11 players whenever possible. Also, when drafting an attempt to balance the number of 4-year old's and 5-year olds on each team should be the goal. All players present will be assigned a place in the batting order and shall bat regularly, but a maximum of 10 players shall be in the field at any one time.
9. **Positions** - Players will have an opportunity to play all positions as often as possible. No player can play the same position more than one inning per game. The pitcher will take his/her regular position until the ball is hit. The catcher must wear a helmet and play his/her regular position behind Home plate. Coach must position players in 4 infield positions, 4 outfield positions, and pitcher and catcher.
10. **Batting** - With the tee sitting directly on home plate, the batter, with the coach's assistance, will adjust the tee for height. The catcher will then place the ball on the tee, return to his/her position and shout "Ready" before the batter is eligible to swing. The batter will be entitled to 7 swings at the ball. If on the 7th swing the ball is not hit fairly, or missed, the batter is out.
11. **Lead-offs** – Lead-offs are NOT allowed in the T-Ball division.
12. **Base Stealing** – Base stealing is NOT allowed in the T-Ball division. Runners may advance only when the ball is hit.
13. **Run Limit** - An inning shall consist of all players on both teams batting one time regardless of how many outs or runs are made.
14. **Bat Restrictions** – The bat cannot exceed 30 inches in length.
15. **Batting Helmets** – Helmets with cages which are NOCSAE approved are mandatory for all batters in the T-Ball division. Batting Helmets must remain on until the player is behind the dugout fence.
16. **Replacement Players** – There are NO replacement players allowed in the T-Ball division.
17. **Play is Dead** – Runners may not advance once the ball is returned to the infield area.
18. **Infield Fly Rule** - The infield fly rule does NOT apply for the T-Ball division.
19. **Base Running** - When base runner is called out they must return to bench.
20. **Injured Player** – A player removed from the game (due to injury) will not have an official at bat recorded, and the next hitter in the order will become the batter with a count of no balls and no strikes. When/If the injured player can reenter the game, the player will be placed in the original position in the batting order.

BOYS COACH PITCH RULES

COACH CONDUCT

Arguing calls, incidents with fans/coaches, unsportsmanlike conduct, etc. will not be tolerated. Coaching is not a right based on longevity, but rather based on the example you set for parents and children. All coaches will be subject to an annual assessment process to ensure they are adhering to the standards and principles which this league is based on. All feedback including documented incidents with umpires/coaches/children, complaints received from parents, etc. will be considered when assessing coaches for future periods. Coaches ejected from a game will be subject to a minimum of one (1) game suspension and will be required to meet with the SLJL board or board representative before being reinstated.

PLAYING RULES

1. **Player & Age** – This is a 6-7-year-old boy's division.
2. **Score & Standings** - No game scores or division standings will be kept.
3. **Base Distance** - There will be 60 feet between bases.
4. **Pitching Distance** - The pitching slab shall be 38 feet from home plate. Defensive player assigned to pitching position must place themselves at 38'. Minimum pitching distance for coaches shall be 32 feet from home plate.
5. **Game Length** – 6 innings or 90 minutes is the limit on each game. A regulation game is four innings or time limit. Game is a hard stop at 90 minutes.
6. **Weather**- The umpire and the two head coaches will decide by majority vote whether to suspend play due to inclement weather or darkness. If lightning or thunder exists, the playing area will be immediately vacated for a minimum of 30 minutes from the most recent occurrence. This is a South Lyon Schools Policy. In case of weather, issues games can be played up to 9:00 pm. Not all games are guaranteed to be rescheduled. SLJL Board to review each cancelled game for rescheduling.
7. **Number of Players** - There will be a maximum of 12 players per team. All players present will be assigned a place in the batting order and shall bat regularly, but a maximum of 10 players shall be in the field at any one time.
8. **Positions** - Every player must play an infield position at least one inning per game and an outfield position at least one inning per game, within the first 4 innings of each game. A player may not play one position for more than two (2) innings during each game. The outfield must play one of four outfield positions: left field, left center, right center or right field. Outfield players must play a minimum of ten feet behind the first-second or second-third base paths and may not cover bases for force outs. The designated pitcher will take his regular position equal to the pitching distance, adjacent to the pitching slab. The catcher must wear all catchers gear and play his regular position behind Home plate.
9. **Batting** - The batter is entitled to the maximum of 6 pitches or an out whichever occurs first. If on the third swing or the sixth pitch the ball is missed, the batter is out. If batter fouls off the 6th/final pitch, they can continue to receive extra pitches provided they continue to foul off pitches, or until they hit a fair ball, strike out, or does not swing at the last pitch.
10. **Lead-offs** – Lead-offs are NOT allowed in the Coach Pitch division. Base runners must remain on the base until the ball is batted into play. If this rule is violated, the runner/runners, and coach will be warned and asked to return to the original base.
11. **Base Stealing** – Base stealing is NOT allowed in the Coach Pitch division. Runners may advance only when the ball is hit.
12. **Run Limit** - A maximum of 6 runs per inning per team.
13. **Walks** – There are NO walks in this division.
14. **Bunting** – Bunting is NOT allowed in this division.
15. **Bat Restrictions** – The bat cannot exceed 31 inches in length. Must be USA/USSSA certified/stamped baseball bat, BBCOR baseball bat, or wooden bat.
16. **Batting Helmets** – Helmets with cages which are NOCSAE approved are mandatory for all batters in the Coach Pitch division. Batting Helmets must remain on until the player is behind the dugout fence.

17. **Replacement Players** – See General Rules
18. **Play is Dead** – Runners may not advance extra base if hit ball remains in the infield. The division between the infield and outfield shall be line at which the field changes from dirt to grass. Runners may not advance on any overthrow to any base. Runners may only advance extra bases if hit ball enters outfield. Once the ball is returned to infield runners may not advance.
19. **Infield Fly Rule** - The infield fly rule does NOT apply for this division.
20. **Appeals** - There will be NO appeal plays in this division.
21. **Injured Player** – A player removed from the game (due to injury) will not have an official at bat recorded, and the next hitter in the order will become the batter with a count of no balls and no strikes. When/If the injured player can reenter the game, the player will be placed in the original position in the batting order.
22. **Coaches** - Only Head Coaches and Assistant Coaches are allowed on the field of play during the game. Coaches are the only people who can back up catchers during games.
23. **No hitting sticks allowed in BCP Division**

GIRLS COACH PITCH RULES

COACH CONDUCT

Arguing calls, incidents with fans/coaches, unsportsmanlike conduct, etc. will not be tolerated. Coaching is not a right based on longevity, but rather based on the example you set for parents and children. All coaches will be subject to an annual assessment process to ensure they are adhering to the standards and principles which this league is based on. All feedback including documented incidents with umpires/coaches/children, complaints received from parents, etc. will be considered when assessing coaches for future periods. Coaches ejected from a game will be subject to a minimum of one (1) game suspension and will be required to meet with the SLJL board or board representative before being reinstated.

PLAYING RULES

1. **Player & Age** – This is a 6 & 7 year-old girl's division.
2. **Standings** – Girls Coach Pitch is a developmental, non – competitive division and NO division standing will be kept.
3. **Scoring** – Girls Coach Pitch is a developmental, non – competitive division and No score will be kept.
4. **Base Distance** – There will be 60 feet between bases.
5. **Pitching Distance** – The pitching slab shall be 32 feet from home plate. The coach must pitch to all batters from the pitching slab, unless otherwise agreed upon.
6. **Game Length** – 6 innings or 90 minutes is the limit on each game. A regulation game is four innings or time limit.
7. **Weather** – The umpire and the two head coaches will decide by majority vote whether to suspend play due to inclement weather or darkness. If lightning or thunder exists, the playing area will be immediately vacated for a minimum of 30 minutes from the most recent occurrence. This is a South Lyon Schools Policy. In case of weather issues games can be played up to 9:00 pm. Not all games are guaranteed to be rescheduled. SLJL Board to review each cancelled game for rescheduling.
8. **Number of Players** - There will be a maximum of 12 players per team. All players present will be assigned a place in the batting order and shall bat regularly, but a maximum of 10 players shall be in the field at any one time.
9. **Positions** – Every player must play and infield position at least one inning per game and an outfield position at least one inning per game, within the first 4 innings of each game. A player may not play one position for more than two (2) innings during each game. The outfield must play one of four outfield positions: left field, left center, right center or right field. Outfield players must be positioned on the outfield grass. Outfield players are not permitted to cover a base for a force out. Outfielders should act as a backup to the infielders for overthrows and errors. No rovers are allowed. The designated pitcher will take her regular position equal to the pitching distance, adjacent to the pitching slab, inside the pitching circle. The pitcher must wear a pitching mask while playing the pitching position. The catcher must wear all catchers gear and play her regular position behind Home plate.
10. **Batting** – The batter is entitled to the maximum of 6 pitches or an out whichever occurs first. If on the third swing the ball is missed the batter is out. If the batter fouls off the 6th pitch and final pitch they can continue to receive extra pitches provided they continue to foul off pitches, or until they hit a fair ball, strike out, or does not swing at the last pitch. Batter runners may only advance to first base on a batted ball that stays on the infield. Batter runners may advance to second base (double) if their batted ball is hit to the outfield. Runners may not advance on an overthrow.
11. **Lead – offs** – Lead-offs are NOT allowed in the Girls Coach Pitch division.
12. **Base Stealing** – Base stealing is NOT allowed in the Girls Coach Pitch division. Runners may advance only when the ball is hit.
13. **Run Limit** – A maximum of 5 runs per inning per team.
14. **Walks** – There are NO walks in the Girls Coach Pitch division.
15. **Bunting** – Bunting is NOT allowed in the Girls Coach Pitch division.
16. **Bat Restrictions** – The bat can not exceed 31 inches in length. Must have USSSA Stamp on bat.

17. **Batting Helmets** – Helmets with cages, which are NOCSAE approved are mandatory for all batters in the Girls Coach Pitch division. Batting helmets must remain on until the player is behind the dugout fence.
18. **Replacement Players** – See General Rules
19. **Infield Fly Rule** – The infield fly rule does NOT apply for the Girls Coach Pitch division.
20. **Appeals** – There will be No appeal plays in the Girls Coach Pitch division; umpires shall make all calls.
21. **Injured Player** – A player removed from the game (due to injury) will not have an official at bat recorded, and the next hitter in the order will become the batter with a count of no balls and no strikes. When/If the injured player is able to reenter the game, the player will be placed in the original position in the batting order.
22. **Coaches** – Only Head Coaches and Assistant Coaches are allowed on the field of play during the game. Coaches are the only people who can back up catchers during games.
23. **Hitting Sticks** – Hitting Sticks are allowed only with the Double Deck Batter and only beyond 3B & 1B in Foul Territory or outside field of play. If in Foul Territory a 3rd person must protect coach and double deck batter.

KALINE DIVISION RULES

COACH CONDUCT

Arguing calls, incidents with fans/coaches, unsportsmanlike conduct, etc. will not be tolerated. Coaching is not a right based on longevity, but rather based on the example you set for parents and children. All coaches will be subject to an annual assessment process to ensure they are adhering to the standards and principles which this league is based on. All feedback including documented incidents with umpires/coaches/children, complaints received from parents, etc. will be considered when assessing coaches for future periods. Coaches ejected from a game will be subject to a minimum of one (1) game suspension and will be required to meet with the SLJL board or board representative before being reinstated.

PLAYING RULES

1. **Player Age** – This is an 8 and 9 year-old boy's division.
2. **Score & Standings** – No game scores or division standings will be kept.
3. **Base Distance** - There will be 60 feet between bases.
4. **Pitching Distance** - The pitching slab distance is 38 feet from Home plate.
5. **Batting and Pitching** – Pitching will be hybrid style. Players will pitch every inning. If ball 4 is reached, the batter will not be awarded a walk/1st base. Instead, the coach of the hitter's team will assume pitching duties for a maximum of 3 pitches. The batter must either hit a ball into play within three pitches or she is out. If the 3rd pitch results in a foul ball, the batter will receive another pitch. Any pitch afterwards not resulting in a foul or hit will result in the batter being out. Coaches & players must pitch from rubber.
6. **Game Length** – 6 innings or 90 minutes is the limit on each game. A regulation game is four innings or time limit. Game is a hard stop at 90 minutes.
7. **Weather**- The umpire and the two head coaches will decide by majority vote whether to suspend play due to inclement weather or darkness. If lightning or thunder exists, the playing area will be immediately vacated for a minimum of 30 minutes from the most recent occurrence. This is a South Lyon Schools Policy. In case of weather issues games can be played up to 9:00 pm. Not all games are guaranteed to be rescheduled. SLJL Board to review each cancelled game for rescheduling.
8. **Number of Players** - There will be a maximum of 12 players per team. All players present will be assigned a place in the batting order and shall bat regularly. A maximum of 10 players shall be in the field at any one time. The minimum number of players to field a team is 6.
9. **Minimum Innings per player** - No player can sit twice until all players sit once.
EXCEPTIONS: The coach may disregard this rule if the player involved is being punished for disciplinary reasons, illness, or injury. The coach must inform the head umpire and the opposing coach of his/her intentions.
10. **Positions** - Every player must play an infield position at least one inning per game and an outfield position at least one inning per game, within the first 4 innings of each game. A player may not play one position for more than two (2) innings during each game. The outfield must play one of four outfield positions: left field, left center, right center or right field. Outfield players must play a minimum of ten feet behind the first-second or second-third base paths and may not cover bases for force outs. When a coach is pitching, the designated pitcher will take his regular position equal to the pitching distance, adjacent to the pitching slab. The catcher must wear all catchers gear and play his regular position behind home plate.
11. **Lead-offs** - Lead-offs are NOT allowed in this division. Base runners must remain on the base until the ball is batted into play. If this rule is violated, the runner/runners, and coach will be warned and asked to return to the original base.
12. **Base Stealing** – Runners may only advance on the bases by a hit ball or walk. Stealing is not allowed.
13. **Run Limit** - A maximum of 6 runs per inning per team.
14. **Mercy Rule** – There is NO mercy rule in this division.
15. **Balks** – There are NO balks in this division.

16. **Walks & Hit Batters** – Anytime a player receives 4 balls or is hit by a player pitcher, the coach is brought in to pitch per Rule 5. If a player pitcher hits two batters in one inning, they must be removed from the pitching position.
17. **Bunting** – Bunting is not allowed in this division.
18. **Sliding** – Base runners will be encouraged to slide into a base if there is a play at the base.
19. **Pitching Restrictions** – Pitchers can pitch in two (2) innings per game. A single pitch thrown in an inning constitutes an inning of pitching.
20. **Pitches** - Only Fastball and Change Ups are allowed as pitches used by pitchers. If a deliberate curve is thrown, the pitch will be cancelled and a verbal warning to both pitcher and coach will be made. If it continues and another curve is thrown the pitcher will be removed from the mound, not the game, just from pitching in the remainder of the game.
21. **Bat Restrictions** – The bat cannot exceed 31 inches in length. Must be USA/USSSA certified/stamped baseball bat, BBCOR baseball bat, or wooden bat.
22. **Batting Helmets** – Caged helmets which are NOCSAE approved are mandatory for all batters in the Kaline division and must remain on until player has returned to the dugout.
23. **Play is Dead** – Runners may not advance once the ball is returned to the infield.
24. **Infield Fly Rule** - The infield fly rule does NOT apply for this division.
25. **Appeals** - There will be NO appeal plays in this division.
26. **Injured Player** – A player removed from the game (due to injury) will not have an official at bat recorded, and the next hitter in the order will become the batter with a count of no balls and no strikes. When/If the injured player is able to reenter the game, the player will be placed in the original position in the batting order.
27. **Replacement Players** – **See General Rules**
28. **Coaches** - Only Head Coaches and Assistant Coaches are allowed on the field of play during the game. Coaches are the only people who can back up catchers during games.
29. **No hitting sticks allowed in Kaline Division**

MINIS DIVISION RULES

COACH CONDUCT

Arguing calls, incidents with fans/coaches, unsportsmanlike conduct, etc. will not be tolerated. Coaching is not a right based on longevity, but rather based on the example you set for parents and children. All coaches will be subject to an annual assessment process to ensure they are adhering to the standards and principles which this league is based on. All feedback including documented incidents with umpires/coaches/children, complaints received from parents, etc. will be considered when assessing coaches for future periods. Coaches ejected from a game will be subject to a minimum of one (1) game suspension and will be required to meet with the SLJL board or board representative before being reinstated.

PLAYING RULES

1. **Player & Age** – This is an 8 & 9 year-old girl's division.
2. **Standings** – Minis is a developmental, non – competitive division and no division standing will be kept.
3. **Scoring** – Minis is a developmental, non – competitive division and no score will be kept.
4. **Base Distance** – There will be 60 feet between bases.
5. **Pitching Distance** – The pitching distance is 32 feet from home plate. The pitcher must pitch to all batters from the pitching slab.
6. **Game Length** – 6 innings or 90 minutes is the limit on each game. A regulation game is four innings or time limit.
7. **Weather** – The umpire and the two head coaches will decide by majority vote whether to suspend play due to inclement weather or darkness. If lightning or thunder exists, the playing area will be immediately vacated for a minimum of 30 minutes from the most recent occurrence. This is a South Lyon Schools Policy. In case of weather issues games can be played up to 9:00 pm. Not all games are guaranteed to be rescheduled. SLJL Board to review each cancelled game for rescheduling.
8. **Number of Players** – There will be a maximum of 12 players per team. All players present will be assigned a place in the batting order and shall bat regularly. A maximum of 10 players shall be in the field at any one time. The minimum number of players to field a team is 6.
9. **Positions** – Every player must play an infield position at least one inning per game and an outfield position at least one inning per game, within the first 4 innings of each game. A player may not play one position for more than two (2) innings during each game, with the exception of catcher. Players can play no more than three innings as catcher. The outfield must play one of four outfield positions: left field, left center, right center or right field. Outfield players must be positioned on the outfield grass. Outfield players are not permitted to cover a base for a force out. Outfielders should act as a backup to the infielders for overthrows and errors. No rovers are allowed. The designated pitcher will take her regular position equal to the pitching distance, adjacent to the pitching slab, inside the pitching circle (while the coach is pitching). The pitcher must wear a pitching mask while playing the pitching position. The catcher must wear all catchers gear and play her regular position behind Home plate.
10. **Batting & Pitching** – Pitchers must pitch using a full windmill with no slow-pitch arc. Pitchers will pitch every inning and batters will start with a 1 ball and 0 strike count. If ball 4 is reached, the batter will NOT be awarded a walk/^{1st} base. Instead, the batting team's coach will assume pitching duties for a maximum of 3 pitches. The batter must either hit a ball into play within three pitches or she is out. If the 3rd pitch results in a foul ball, the batter will receive another pitch. Any pitch afterwards not resulting in a foul or hit will result in the batter being out. Coaches must pitch with one foot on the rubber when pitching.
11. **Minimum Innings per player** – No player can sit twice until all players sit once. EXCEPTIONS: The coach may disregard the rule if the player involved is being punished for disciplinary reasons, illness, or for injury. The coach must inform the umpire and the opposing coach for his/her intentions.
12. **Pitching Restrictions** – Pitchers are allowed to pitch 2 innings per game, but only 3 innings per week.
13. **Lead – Offs** -Runners may leave the base once the pitch has crossed home plate.
14. **Base Stealing** – Base stealing is NOT allowed in the Minis division. Runners may advance only when the ball is hit.
15. **Run Limit** – A maximum of 5 runs per inning per team.
16. **Walks** – There are NO walks in the Minis division.

17. **Bunting** – Bunting is allowed in the Minis division, but only when the players are pitching.
18. **Sliding** – Base runners will be encouraged to slide into a base if there is a play at that base.
19. **Hit batter** – If a player pitcher hits two batters in one inning, she must be removed from the pitching position for that game. This does not include a ball that bounces before it hits the batter.
20. **Hit by Pitch** – If a batter is hit by a pitch during the player pitch portion of the at bat, it will be considered a walk and the coach will come in for 3 pitches. The batter will not be awarded first base.
21. **Bat Restrictions** – The bat cannot exceed 31 inches in length. Must have USSSA Stamp on bat.
22. **Batting Helmets** – Helmets with cages, which are NOCSAE approved are mandatory for all batters in the Minis division. Batting helmets must remain on until the player is behind the dugout fence.
23. **Replacement Players** – See general rules.
24. **Play is Dead** – Runners must stop at the base they are advancing to once the ball enters the infield.
25. **Infield Fly Rule** – The infield fly rule does NOT apply in the Minis division.
26. **Appeals** – There are NO appeal plays in the Minis division; umpires shall make all calls.
27. **Injured Players** – A player removed from the game (due to injury) will not have an official at bat recorded, and the next hitter in the order will become the batter with a count of one ball and one strike, when a player is pitching. When/If the injured player can reenter the game, the player will be placed in the original position in the batting order.
28. **Umpire** – The single umpire for all Minis games shall call the entire game from behind the pitcher's mound.
29. **Hitting Sticks** – Hitting sticks are allowed only with the Double Deck Batter and only beyond 3B & 1B in Foul Territory or outside field of play. If in Foul Territory a 3rd person must protect coach and double deck batter.
30. **Balks** – There are NO balks in the Minis division.

MAYS DIVISION RULES

COACH CONDUCT

Arguing calls, incidents with fans/coaches, unsportsmanlike conduct, etc. will not be tolerated. Coaching is not a right based on longevity, but rather based on the example you set for parents and children. All coaches will be subject to an annual assessment process to ensure they are adhering to the standards and principles which this league is based on. All feedback including documented incidents with umpires/coaches/children, complaints received from parents, etc. will be considered when assessing coaches for future periods. Coaches ejected from a game will be subject to a minimum of one (1) game suspension and will be required to meet with the SLJL board or board representative before being reinstated.

PLAYING RULES

1. **Player Age** – This is a 10 & 11-year-old boy's division.
2. **Base Distance** - There will be 70 feet between bases.
3. **Pitching Distance** - The pitching slab distance is 45 feet from Home plate.
4. **Game Length** – 6 innings or 90 minutes is the limit on each game. A game is "official" after four innings or time limit. The score of an official game suspended prior to the time limit shall be the score at the end of the last complete inning, unless the home team is batting and ahead, at which point the score at time of suspensions is official. Games can end in ties. In Spring Season, games will be stopped at 90 minute mark, and score will revert to last full inning, unless home team has taken the lead in the last inning played in an official game. In the Fall season, if an inning has started before the 90-minute time limit, it can be completed. Game is over when home team takes the lead in the last playable inning.
5. **Weather** - The umpire and the two head coaches will decide by majority vote whether to suspend play due to inclement weather or darkness. If lightning or thunder exists, the playing area will be immediately vacated for a minimum of 30 minutes from the most recent occurrence. This is a South Lyon Schools Policy. In case of weather issues games can be played up to 9:00 pm. Not all games are guaranteed to be rescheduled. SLJL Board to review each cancelled game for rescheduling.
6. **Standings and scoring**– All scoring must be done in GameChanger app as organized by division trustee.
7. **Number of Players** - There will be a maximum of 12 players per team. All players present will be assigned a place in the batting order and shall bat regularly. A maximum of 10 players shall be in the field at any one time. The minimum number of players to field a team is 6.
8. **Minimum Innings per player** - No player can sit twice until all players (except pitcher) sit once. EXCEPTIONS: The coach may disregard this rule if the player involved is being punished for disciplinary reasons, ill, or injured. The coach must inform the head umpire and the opposing coach of his/her intentions.
9. **Positions** – All players must play one inning in the infield and one inning in the outfield within the first 4 innings of the ballgame. An infield position consists of (P, 1B, 2B, 3B, SS, & C). An outfield position consists of (LF, LC, RC, RF). Only the 2B and SS can cover 2nd on steal.
10. **Lead-offs** - Lead-offs are allowed in this division.
11. **Base Stealing** – Runners may steal all bases except home. Runners may score on any active play excluding wild pitches, passed balls, and catcher-pitcher exchanges. Runners may advance on all base overthrows.
12. **Run Limit** - A maximum of 6 runs per inning per team.
13. **Mercy Rule** – 13 runs after 4 innings (3 ½ if home team ahead), 7 innings after 5 (4 ½ if home team ahead). Game officially ends when a mercy has been reached.
14. **Balks** – Unlimited instructional balks. Play will be stopped if balk affects play OR after live play concludes.
15. **Walks & Hit Batter** – Walks are allowed in this division. When a pitcher hits two batters in one inning, he must be removed from the pitching position for that game. Intentional walks are not allowed.
16. **Bunting** – Bunting is allowed in this division.
17. **Sliding** – Sliding is not required, but the runner will be called out if he/she initiates significant contact with a defensive player without attempting to slide. Malicious contact will result in player ejection. (Umpire's discretion)
18. **Pitching Restrictions** – A maximum of 6 outs per game, and a max of 12 outs in a seven-day period. This will apply for regular season and playoffs. For double header games, a player can pitch a max of 6 outs per game and a maximum of 9 outs per day.

19. **Pitcher Re-entry** – Once a player has been removed from the pitching position, he will NOT be allowed to re-enter the game as a pitcher.
20. **Pitches** - Only Fastball and Change Ups are allowed as pitches used by pitchers. If a deliberate curve is thrown, the pitch will be cancelled and a verbal warning to both pitcher and coach will be made. If it continues and another curve is thrown the pitcher will be removed from the mound, not the game, just from pitching in the remainder of the game.
21. **Bat Restrictions** – Must be USA/USSSA certified/stamped baseball bat, BBCOR baseball bat, or wooden bat.
22. **Batting Helmets** – Caged helmets or helmets equipped with jaw flap which are NOCSAE approved are mandatory for all batters in the Mays division. Batting helmets must remain on until the player is behind the dugout fence.
23. **Replacement Players** – **See General Rules**
25. **Play is Dead** – Runners may not advance once an infielder has the ball from the outfield under control and is in the infield area. However, if the infielder chooses to make a play elsewhere in the infield, and throws the ball to another infielder or base, the play remains alive as “continuation”, play is not dead, and the runners can advance.
26. **Infield Fly Rule** - The infield fly rule does NOT apply for this division.
27. **Appeals** – Appeals are allowed by Head Coach only. No Appeals allowed on ball's & strikes or dead ball play.
28. **Injured Player** – A player removed from the game (due to injury) will not have an official at bat recorded, and the next hitter in the order will become the batter with a count of no balls and no strikes. When/If the injured player can reenter the game, the player will be placed in the original position in the batting order.
29. **Courtesy Runners** – At the coach's discretion, a catcher or pitcher on base may be replaced anytime during the inning. The courtesy runner is to be the player who made the last recorded out other than the current pitcher or catcher. Courtesy runner must immediately be made available. Any delay eliminates the option for a courtesy runner at the umpire's discretion. **This is mandatory for pitchers and catchers when there are two outs.**
30. **No hitting sticks allowed in Mays Division.**
24. **Playoffs** - Playoffs will consist of semi-finals and a championship and use regular season game length rules with the higher seed as home team. The championship game will be untimed 6 complete innings. The mercy rule of 13 runs after 4 innings, or 7 runs after 5 innings is in effect for all rounds. If an inning is started prior to the time limit, the inning will be completed unless the home team is ahead and/or the leading team can no longer be tied/overtaken by the trailing team. If the game is called due to darkness or weather and the game has reached “official” status, the score will revert to the previously completed inning unless the home team is ahead and the away team has completed their half of the inning. If game has not reached “official” status, the game will be resumed at a Board directed time. Standard extra innings will be used if extra innings are needed. Games cannot end in ties. No more than 4 teams will qualify for the playoffs.

MINORS DIVISION RULES

COACH CONDUCT

Arguing calls, incidents with fans/coaches, unsportsmanlike conduct, etc. will not be tolerated. Coaching is not a right based on longevity, but rather based on the example you set for parents and children. All coaches will be subject to an annual assessment process to ensure they are adhering to the standards and principles which this league is based on. All feedback including documented incidents with umpires/coaches/children, complaints received from parents, etc. will be considered when assessing coaches for future periods. Coaches ejected from a game will be subject to a minimum of one (1) game suspension and will be required to meet with the SLJL board or board representative before being reinstated.

PLAYING RULES

1. **Player & Age** – This is a 10 & 11 year-old girl's division.
2. **Standings** – Will be kept and published. Winning coach to supply game score to Standings Coordinator or Trustee.
3. **Base Distance** – There will be 60 feet between bases.
4. **Pitching Distance** – The pitching slab shall be 35 feet from Home plate. The pitcher must pitch to all batters from the pitching slab.
5. **Game Length** – 6 innings or 90 minutes is the limit on each game. A game is "official" after 4 innings or time limit. The score of an official game suspended prior to the time limit shall be the score at the end of the last complete inning, unless the home team is batting and ahead, at which point the score at the time of suspension is official. Games can end in ties. In Spring season, games will be stopped at the 90-minute mark, and score will revert to last full inning, unless home team has taken the lead in the last completed inning played in an official game. In the Fall season, if an inning has started before the 90-minute time limit, it will be completed. Game is over when home team takes the lead in the last playable inning.
6. **Weather** – The umpire and the two head coaches will decide by majority vote whether to suspend play due to inclement weather or darkness. If lightning or thunder exists, the playing area will be immediately vacated for a minimum of 30 minutes from the most recent occurrence. This is a South Lyon Schools policy. In case of weather issues games can be played up to 9:00 pm. Not all games are guaranteed to be rescheduled. SLJL Board to review each cancelled game for rescheduling.
7. **Number of Players** – There will be a maximum of 12 players per team. All players present will be assigned a place in the batting order and shall bat regularly. A maximum of 10 players shall be in the field at any one time. The minimum number of players to field a team is 6.
8. **Positions** – Every player must play an infield position at least one inning per game and an outfield position at least one inning per game, within the first 4 innings of each game. The outfield must play one of four outfield positions: left field, left center, right center or right field. Players can play no more than four innings as catcher. Outfield players must be positioned on the outfield grass. Outfield players are NOT permitted to cover a base for a force out or stolen base. Outfielders should act as a backup to the infielders for overthrows and errors. NO rovers are allowed. The pitcher must wear a pitching mask while playing the pitching position. The catcher must wear all catchers gear and play her regular position behind Home plate.
9. **Minimum innings per player** – No player can sit twice until all players (except pitcher) sit once. Exceptions: The coach may disregard this rule if the player involved is being punished for disciplinary reasons, illness or for injury. The coach must inform the head umpire and the opposing coach of his/her intentions.
10. **Pitching Restrictions** – Pitchers must pitch full fast pitch windmill with no slow-pitch arc. A maximum of 9 outs or 3 innings (one pitch counts as an inning) per game.
11. **Pitcher Re-Entry** – Is allowed
12. **Balls & Strikes** – Batters will start with a 1 ball and 0 strike count.
13. **Hit Batter** – When a pitcher hits two batters in one inning, she must be removed from the pitching position for that inning.
14. **Lead – Offs** – Lead-offs are allowed in the Minors division, only after the ball crosses Home plate.

15. **Base Stealing** – Runners may steal 2nd and 3rd base but may only steal one base per pitch. Each team will be allowed to have one runner per inning steal home. Runners can only advance to home on a hit ball or a walk unless they are using the one steal at home rule. Team warning for 1st time runner leaves early, after which runners will be called out.
16. **Run Limit** – A maximum of 6 runs per inning per team.
17. **Walks** – Walks are allowed in the Minors division.
18. **Bunting** – Bunting is allowed in the Minors division.
19. **Bat Restrictions** – Must have USSSA Stamp on bat.
20. **Batting Helmets** – Helmets with cages which are NOCSAE approved are mandatory for all batters in the Minors division. Batting helmets must remain on until the player is behind the dugout fence.
21. **Replacement Players** – See General Rules
22. **Infield Fly Rule** – The infield fly rule does NOT apply for the Minors division.
23. **Appeals** – Appeals are allowed by Head Coach ONLY. No appeals allowed on ball's and strike's, or dead ball play.
24. **Injured Player** – A player removed from the game (due to injury) will not have an official at bat recorded, and the next hitter in the order will become the batter with a count of one ball and one strike. When/If the injured player can reenter the game, the player will be placed in the original position in the batting order.
25. **Cleats** – Will be plastic only, NO metal cleats are allowed.
26. **Sliding** – If there is contact with the runner and the fielder, and the runner did not attempt to slide, the runner shall be automatically called out.
27. **Pitchers Circle** – Play ends when the ball is controlled by any defensive player inside the pitching circle.
28. **Pinch Running** – Is allowed for the catcher only when there are 2 outs. Last out in the line – up is the pinch runner.
29. **Mercy Rule** – 13 runs after 4 innings (3 ½ if home team ahead), 7 innings after 5 (4 ½ if home team ahead). Game officially ends when a mercy has been reached.
30. **Playoff Game Procedures** – Playoffs will consist of semi-finals and a championship and use regular season game length rules with the higher seed as home team. The championship game will be untimed 6 complete innings. If an inning is started prior to the time limit, the inning may be completed. If the game is called due to darkness or weather and the game has reached “official” status, the score will revert to the previously completed inning unless the home team is ahead and the away team has completed their half of the inning. If game has not reached “official” status, the game will be resumed at a Board directed time. Standard extra innings will be used if extra innings are needed. Games cannot end in ties.
31. **Hitting Sticks** – Hitting sticks are allowed only with the Double Deck Batter and only beyond 3B & 1B in Foul Territory or outside field of play. If in foul territory a 3rd person must protect coach and double deck batter.
32. **Balks** – There are no balks in the Minors division.

REESE DIVISION RULES

COACH CONDUCT

Arguing calls, incidents with fans/coaches, unsportsmanlike conduct, etc. will not be tolerated. Coaching is not a right based on longevity, but rather based on the example you set for parents and children. All coaches will be subject to an annual assessment process to ensure they are adhering to the standards and principles which this league is based on. All feedback including documented incidents with umpires/coaches/children, complaints received from parents, etc. will be considered when assessing coaches for future periods. Coaches ejected from a game will be subject to a minimum of one (1) game suspension and will be required to meet with the SLJL board or board representative before being reinstated.

PLAYING RULES

1. **Player Age** – This is a division for 12, 13, and 14-year-old boys.
2. **Base Distance** - There will be 80' feet between bases.
3. **Pitching Distance** - The pitching slab distance is 56' from Home plate.
4. **Game Length** – 6 innings or 120 minutes is the limit on each game. A game is “official” after four innings or time limit. The score of an official game suspended prior to the time limit shall be the score at the end of the last complete inning, unless the home team is batting and ahead, at which point the score at time of suspensions is official. Games can end in ties. If an inning has started before the 120-minute time limit, it can be completed. Game is over when home team takes the lead in the last playable inning.
5. **Weather**- The umpire and the two head coaches will decide by majority vote whether to suspend play due to inclement weather or darkness. If lightning or thunder exists, the playing area will be immediately vacated for a minimum of 30 minutes from the most recent occurrence. This is a South Lyon Schools Policy. In case of weather issues games can be played up to 9:00 pm. Not all games are guaranteed to be rescheduled. SLJL Board to review each cancelled game for rescheduling.
6. **Standings and scoring**– All scoring must be done in GameChanger app as organized by division trustee.
7. **Number of Players** - There will be a maximum of 12 players per team. All players present will be assigned a place in the batting order and shall bat regularly. A maximum of 9 players shall be in the field at any one time. The minimum number of players to field a team is 6.
8. **Minimum Innings per player** - No player can sit twice until all players (except pitcher) sit once. EXCEPTIONS: The coach may disregard this rule if the player involved is being punished for disciplinary reasons, illness or injury. The coach must inform the head umpire and the opposing coach of his/her intentions.
9. **Lead-offs** - Lead-offs are allowed in this division
10. **Base Stealing** – Standard rules.
11. **Run Limit** - A maximum of 8 runs per inning per team.
12. **Mercy Rule** – 17 runs after 4 innings (3 ½ if home team ahead), 9 runs after 5 innings (4 ½ if home team ahead). Game officially ends when a mercy has been reached.
13. **Balks** – 1 warning per pitcher per game, after which runner is given next base.
14. **Walks/Intentional Walks** – Walks are allowed in the Reese division, but intentional walks are not permitted. One pitchout is allowed per batter, but any further pitchouts will be ruled a “no pitch”.
15. **Bunting** – Bunting is allowed in the Reese division.
16. **Sliding** - Sliding is not required, but the runner will be called out if he/she initiates significant contact with a defensive player without attempting to slide. Malicious contact will result in player ejection. (Umpire’s discretion)
17. **Pitching Restrictions** – A maximum of 9 outs per game, and a maximum of 18 outs in a seven-day period. This will apply for regular season and playoffs. For double header games, a player can pitch a maximum of 9 outs per game and a maximum of 12 outs per day. When a pitcher hits 3 batters in one inning he must be removed from the pitching position for that game.
18. **Pitcher Re-entry** – Once a player has been removed from the pitching position, he will NOT be allowed to re-enter the game as a pitcher.
19. **Pitches** - All pitch types are allowed.

20. **Bat Restrictions** – Must be USA/USSSA certified/stamped baseball bat, BBCOR baseball bat, or wooden bat. Drop 8 or less.
21. **Batting Helmets** - Helmets which are NOCSAE approved are mandatory for this division. Batting helmets must remain on until the player is behind the dugout fence.
22. **Infield Fly Rule** - The infield fly rule is in effect for this division.
23. **Appeals** – Appeals are allowed by Head Coach only.
24. **Injured Player** – A player removed from the game (due to injury) will not have an official at bat recorded, and the next hitter in the order will become the batter with a count of no balls and no strikes. When/If the injured player can reenter the game, the player will be placed in the original position in the batting order.
25. **Replacement Players** – **See General Rules**
26. **Courtesy Runners** – At the coach's discretion, a catcher or pitcher on base may be replaced anytime during the inning. The courtesy runner is to be the player who made the last recorded out other than the current pitcher or catcher. Courtesy runner must immediately be made available. Any delay eliminates the option for a courtesy runner at the umpire's discretion. **This is mandatory for pitchers and catchers when there are two outs.**
27. **Dropped Third Strike**- Advancement on a dropped 3rd strike is in effect in this division.
28. **No hitting sticks allowed in Reese Division.**
29. **No metal cleats in Reese** – If found before the game, no penalty, but player must change prior to game. If found during game, player will be called out if either at-bat or on base as a runner. If player is on base, all other runners will revert to positions occupied prior to the penalized player's at-bat. Player may not return to game until metal cleats are removed.
30. **Playoffs** - Playoffs will consist of semi-finals and a championship and use regular season game length rules with the higher seed as home team. The championship game will be untimed 6 complete innings. The mercy rule of 17 runs after 4 innings, or 9 runs after 5 innings is in effect for all rounds. If an inning is started prior to the time limit, the inning may be completed. If the game is called due to darkness or weather and the game has reached "official" status, the score will revert to the previously completed inning unless the home team is ahead and the away team has completed their half of the inning. If game has not reached "official" status, the game will be resumed at a Board directed time. Standard extra innings will be used if extra innings are needed. Games cannot end in ties.

MAJORS DIVISION RULES

COACH CONDUCT

Arguing calls, incidents with fans/coaches, unsportsmanlike conduct, etc. will not be tolerated. Coaching is not a right based on longevity, but rather based on the example you set for parents and children. All coaches will be subject to an annual assessment process to ensure they are adhering to the standards and principles which this league is based on. All feedback including documented incidents with umpires/coaches/children, complaints received from parents, etc. will be considered when assessing coaches for future periods. Coaches ejected from a game will be subject to a minimum of one (1) game suspension and will be required to meet with the SLJL board or board representative before being reinstated.

PLAYING RULES

1. **Player Age** – This is a 12, 13 & 14 year-old girl's division.
2. **Standings** – Will be kept and published. Winning coach to supply game score to Standings Coordinator or Trustee.
3. **Base Distance** – There will be 60 feet between bases.
4. **Pitching Distance** – The pitching slab distance is 40 feet from Home plate.
5. **Game Length** – 6 innings 120 minutes is the limit on each game. A game is "official" after 4 innings or time limit. The score of an official game suspended prior to the time limit shall be the score at the end of the last complete inning, unless the home team is batting and ahead, at which point the score at time of suspensions is official. Games can end in ties. If an inning has started before the 120 - minute time limit, it can be completed. Game is over when home team takes the lead in the last playable inning.
6. **Weather** – The umpire and the two head coaches will decide by majority vote whether to suspend play due to inclement weather or darkness. If lightning or thunder exists, the playing area will be immediately vacated for a minimum of 30 minutes from the most recent occurrence. This is a South Lyon Schools Policy. In case of weather issues games can be played up to 9:00 pm. Not all games are guaranteed to be rescheduled. SLJL Board to review each cancelled game for rescheduling.
7. **Number of Players** – There will be a maximum of 12 players per team. All players present will be assigned a place in the batting order and shall bat regularly. A maximum of 9 players shall be in the field at any one time. The Minimum number of players to field a team is 6.
8. **Positions** – The outfield must play one of three positions: left field, center field or right field. Outfield players must be positioned on the outfield grass. Outfield players are NOT permitted to cover a base for a force out or stolen base, but may cover a base on a bunt. NO rovers are allowed. The pitcher must wear a pitching mask while playing the pitching position. The catcher must wear all catchers gear and play her regular position behind Home plate.
9. **Minimum innings per player** – No player can sit twice until all players (except pitcher) sit once. EXCEPTIONS: The coach may disregard this rule if the player involved is being punished for disciplinary reasons, illness or for injury. The coach must inform the head umpire and the opposing coach of his/her intentions. Players are NOT required to play one inning in both infield and outfield.
10. **Pitching Restrictions** – Pitchers must pitch full fast pitch windmill with no slow-pitch arc. A maximum of 12 outs or 4 innings (one pitch counts as an inning) per game.
11. **Lead – Offs** – Lead – offs are allowed in the Majors division only after the pitch leaves the pitchers hand.
12. **Base Stealing** – Runners may steal once the ball has left the pitchers hand. Stealing home is permitted.
13. **Run Limit** – A maximum of 6 runs per inning per team.
14. **Walks/Intentional Walks** – Walks are allowed in the Majors division but, intentional walks are NOT permitted. One pitchout is allowed per batter, but any further pitchouts will be ruled a "no pitch".
15. **Bunting** – Bunting is allowed in the Majors division.
16. **Bat Restrictions** – Must have USSSA Stamp on bat.
17. **Batting Helmets** – Helmets with cages which are NOCSAE approved are mandatory for all batters in the Majors division. Batting helmets must remain on until the player is behind the dugout fence.
18. **Replacement Players** – See General Rules
19. **Sliding** – If there is contact with the runner and the fielder, and the runner did not attempt to slide, she shall be automatically called out.
20. **Pitcher Re-entry** – Is allowed

21. **Hit Batter** – When a pitcher hits 2 batters in one inning, she must be removed from the pitching position for that inning.
22. **Pitchers Circle** – Play ends when the ball is in control by any defensive player inside the pitching circle.
23. **Pinch Running** – Is allowed for the catcher only when there are 2 outs. Last out in the line-up is the pinch runner.
24. **Balls & Strikes** – There will be 4 balls and strike count in the Majors division.
25. **Metal Cleats** – are NOT allowed in the Majors division.
26. **Injured Player** – A player removed from the game (due to injury) will not have an official at bat recorded, and the next hitter in the order will become the batter with a count of no balls and no strikes. When/If the injured player can reenter the game, the player will be placed in the original position in the batting order.
27. **Appeals** – Appeals are allowed by Head Coach ONLY. NO appeals allowed on balls and strikes, Infield Fly Rule, Dead Ball Play or Dropped Third Strike Rule.
28. **Balks** – There are NO balks in the Majors division.
29. **Hitting Sticks** – Hitting sticks are Not allowed on the field of play in the Majors division.
30. **Mercy Rule** – 13 runs after 4 innings (3 ½ if home team ahead), 7 innings after 5 (4 ½ if home team ahead). Game officially ends when a mercy has been reached.
31. **Playoff Game Procedures** – Playoffs will consist of semi-finals and a championship and use regular season game length rules with the higher seed as home team. The championship game will be untimed 6 complete innings. If an inning is started prior to the time limit, the inning may be completed. If the game is called due to darkness or weather and the game has reached “official” status, the score will revert to the previously completed inning unless the home team is ahead and the away team has completed their half of the inning. If game has not reached “official” status, the game will be resumed at a Board directed time. Standard extra innings will be used if extra innings are needed. Games cannot end in ties.
32. **Infield Fly Rule** – The infield fly rule is in effect for the Majors division. The infield fly rule is as stated: An infield Fly is a Fair Fly (not including a line drive nor an attempted bunt) which can be caught by an infielder with ordinary effort, and provided the hit is made before two are out and at a time when first and second bases, or all bases are occupied. The pitcher, catcher and any outfielder who stations themselves in the infield on the play shall be considered infielders for the purpose of the rule. The ball is live and runners may advance at the risk of the ball being caught, or retouch and advance after the ball is touched as on any fly ball. If the hit becomes a foul ball, it is treated the same as any foul.
33. **Dropped Third Strike Rule** – The batter is out if a third strike is not caught, provided a runner occupies first base and there are less than 2 outs. If there are 2 outs, or if no runner occupies first base, the batter is not out unless the third strike is caught. She is entitled to try and reach first base before being tagged out or thrown out. A batter who does not realize the situation on a third strike not being caught, and who is not in the process of running to first base, shall be declared out once they leave the imaginary 26-foot dirt circle around home plate area. If the batter swings at a third strike and the catcher catches the ball on a short hop, it is not a caught third strike. A ball that hits the ground, foul tip or otherwise is not a caught third strike.
34. **Look – Back Rule** – The look back rule is in effect when the ball is live, the batter-runner has touched first base or has been declared out, and the pitcher has the ball within the 16 - foot circle. Any runner(s) in motion may continue without stopping or may stop and immediately move directly back to the last base touched. Once the runner stops at a base for any reason, she may not move off that base. A batter – runner who overruns first and does not without delay attempt to advance to second is committed to return to first and stop. The runner, off base, may not stand motionless. There does not need to be any motion or recognition by the pitcher. Failure of the runner to respond as indicated shall cause the umpire to signal the runner out. The ball shall be declared dead. If the pitcher no longer has possession of the ball within the 16 – foot circle, the pitcher makes an attempt on any of the runners or a fake throw is made, this rule does not apply. Being in the 16 – foot circle is defined as both feet within or partially within the line. The feet may touch the line and extend outside the line. When the pitcher is in the pitcher’s circle and a runner(s) is off the base, the pitcher is considered to be playing on the runner(s) when the throwing arm is raised or any forward movement of the body is made toward the runner. Movement of the head is not considered an attempt play. Ball is dead and runner is out.

SLJL All Star Game Procedures & Rules

1. Have All-Star participants line up on respective foul lines for introductions. When name is announced step forward one step and wave hand or hat.
2. Schedule all introductions **30** minutes before game time.
3. **All games for all divisions to be 7 innings or a hard stop at 2 hours.**
4. Payment of \$1,000/day to host team not to exceed \$3,000 overall.
5. **No coaches on field for all divisions during games, only 1st and 3rd base coaches.**

School Field Rules that need to be followed by all

1. No smoking on SLCS school grounds
2. SLCS school fields must be vacated by 9:00 pm
3. No parking is allowed in service drive and bus loop at Brummer & Kent Lake Elementary.
4. Coaches and Parents of **Home Team** must drag/rake fields and clean area of all trash following games and practices prior to leaving fields. (Garbage bags are provided in Lock Boxes). **If playing on High School Fields teams playing last games of the night must lock all gates leading to the field.**
5. The umpire and the two head coaches will decide by majority vote whether to suspend play due to inclement weather or darkness. If lightning or thunder exists, the playing area will be immediately vacated for a minimum of 30 minutes from the most recent occurrence.
6. **There will be no hitting practice balls into backstop fencing or any other fencing surrounding a field. This includes all school fields and non-school fields. If balls need to be hit for practice, then either hit into the outfield or into portable net provided by each coach.**
7. **No pets, No tobacco/vaping, No alcohol allowed on any school field.**
8. **No Sunflower seeds allowed on SLHS & SLEHS Fields.**

SOUTH LYON JUNIOR LEAGUE BASEBALL

Table I – Baseball Divisions

	Coach Pitch	Kaline	Mays	Reese
Age	6 – 7 years' old	8- 9 years' old	10 – 11 years' old	12 – 14 years' old
Game Length (Innings)	6	6	6	6
Game Time Limit	1 hr 30 minutes (hard stop)	1 hr 30 minutes (hard stop)	1 hr 30 minutes (Spring hard stop, Fall finish inning)	2 hours (finish inning)
Official Game Length	NA	NA	4 innings or time limit	4 innings or time limit
Base Length	60'	60'	70'	80'
Pitching Distance	38'	38'	45'	56'
Bunting	No	No	Yes	Yes
3rd Strike	An out (player) or 6 pitches (coach)	An out (player) or 3 pitches (coach)	Out	Rule Book
Bats (See Bat Rules)	31" max	31" max	32" max	33" max
Ball Type/Size	RIF 10	Hardball	Hardball	Hardball
Base Runner Lead Off	No	No	Yes	Yes
Base Stealing	No	No	2 nd and 3 rd	Yes
Minimum Players on Field	6	6	6	6
Maximum Players on Field	10	10	10	9
Minimum Innings/Player	No player can sit twice until all players (except pitcher) sit once	No player can sit twice until all players (except pitcher) sit once	No player can sit twice until all players (except pitcher) sit once	No player can sit twice until all players (except pitcher) sit once
Pitcher Limitations	NA	3 outs/game	6 outs/game 12 outs/week	9 outs/game 18 outs/week
Pitch Type	NA	Hybrid	Player	Player
Maximum Runs/Inning	6 per inning	6 per inning	6 per inning	8 per inning
Mercy Rule	None	None	13 after 4 innings, 7 after 5 innings	17 runs after 4 innings, 9 after 5 innings
Infield Fly Rule	No	No	No	Yes

South Lyon Junior League Softball
Table II - Softball Divisions

	Coach Pitch	Minis	Minors	Majors
Age	6 – 7 years' old	8-9 years' old	10-11 years' old	12 - 14 years' old
Game Length (Innings)	6	6	6	6
Game Time Limit	1 hr 30 minutes (hard stop)	1 hr 30 minutes (hard stop)	1 hr 30 minutes (Spring hard stop, Fall finish inning)	2 Hours (finish inning)
Official Game Length	NA	NA	4 innings or time limit	4 innings or time limit
Base Length	60'	60'	60'	60'
Pitching Distance	32'	32'	35'	40'
Bunting	No	Yes, during kid pitch	Yes	Yes
Batter begins at bat with	N/A	1 Ball & 0 Strike	1 Ball & 0 Strike	N/A
3rd Strike	6 pitches or an out	Player pitch out, 3rd pitch coach	Out	Rule Book
Ball Type/Size	RIF – 10 11"	11"	11"	12"
Base Runner Lead Off	No	No	When ball gets to home plate	When ball leaves pitcher's hand
Base Stealing	No	No	2 nd and 3 rd one base per pitch, home once per inning	Yes
Minimum Players on Field	6	6	6	6
Maximum Players on Field	10	10	10	9
Minimum Innings/Player	No player can sit twice until all players (except pitcher) sit once	No player can sit twice until all players (except pitcher) sit once	No player can sit twice until all players (except pitcher) sit once	No player can sit twice until all players (except pitcher) sit once
Pitcher Limitations	N/A	2 innings per game, 3 innings per week	9 outs or 3 innings/game	12 outs or 4 innings/game
Pitch Type	Coach	Modified Fast Pitch and/or Windmill	Windmill	Windmill
Maximum Runs/Inning	5 per Inning	5 per inning	6 per inning	6 per inning
Infield Fly Rule	No	No	No	Yes
Bat Rules (Must be USSSA Approved)	31" Max	31" Max	32" Max	34" Max

Appendix A

USSSA Baseball Bat Marks & Grandfathering Rules For South Lyon Junior League

Big Barrel Bat Rules (2⁵/₈" or 2³/₄") – For BCP, Kaline, Mays & Reese Divisions

- Have the new permanent³ USSSA/USA Mark on its taper OR
- Be a Qualified BBCOR bat¹² OR
- Be a Wood Bat

ALL of the above must be manufactured by an approved [USSSA Bat Licensee](#)

This applies to ALL Big Barrel Bats

Big Barrel Bat Rules (2⁵/₈" or 2³/₄") – Koufax

- Have the new Permanent USSSA/USA and BPF 1.15 marking
- Be a Wood Bat

Both of the above must be manufactured by an approved [USSSA Bat Licensee](#)

Big Barrel Bat Rules (2⁵/₈" or 2³/₄") – Colt and Palomino Divisions

- Must be NHSF approved with the appropriate BBCOR certification mark OR
-

Both of the above must be manufactured by an approved [USSSA Bat Licensee](#)

Small Barrel Baseball Bat Rules (2¹/₄" or less)

- Have the new permanent³ USSSA/USA mark on its taper OR
- Have the old permanent³ USSSA/USA mark ("USSSA 1.15 BPF"²) OR Be a Wood Bat

ALL of the above must be manufactured by an approved [USSSA Bat Licensee](#)



Be a Wood Bat

¹ Qualified BBCOR bat – A Big Barrel bat that is made by a USSSA approved bat licensee, has a BBCOR mark permanently attached to the bat that is recognized by NHSF as a legal bat for NHSF sanctioned play and has no more than a minus 3 ounces difference from the length of the bat. Minimum bat length is 29 inches.

² The old mark is simply the words "USSSA BPF 1.15", all together in one spot on the bat.

³ USSSA marks and other graphics of the bat must be applied permanently and must be applied by the USSSA licensed manufacturer. No stickers or decals are allowed and no one may add graphics to a bat once manufactured. Use of a bat with graphics not applied by the manufacturer will be use of an altered bat and subject to suspension under the USSSA Altered Bat rules. In addition to being violation of the USSSA Altered Bat rules, any use, creation or application of a USSSA mark without written permission of USSSA is a violation of Federal Trademark law and may result in prosecution by USSSA. If you have any concern about the person selling or providing you a bat, do not accept the bat, because you will be held responsible for any bat you bring into or use in a USSSA facility.